

Illustration and Graphic design are two fields that I deeply admire. My goal is to provide clients with commercial illustration and design skills that offer both artistic flexibility and a unique take on their projects.



STUDENT WORK





This is a gig poster for the independent band Black Mountain. The drawings in the poster are based on their hit song *Tyrant*, which makes a commentary on the corruption of governments and other figures. The image of the bear and the psychedelic color palette were used to capture the whimsical and surreal essence of the band's music.




This poster is for the 44th Chicago Film Festival of 2008. The design of the poster combines two of the most iconic symbols of Chicago: film and the train system. The combination of these two elements made for a poster that is as energetic as the city of Chicago itself.



This poster was produced for the non-profit organization Greyhounds Unlimited, whose stated mission is to rescue retired greyhounds and provide them with proper homes and care.

To capture the playful and active nature of greyhounds, a more energetic design was suited for this poster.

The travel itinerary looked better on paper.




Kayak searches hundreds of travel sites from all over the world, provides the information to you in an easy-to-use display, and lets you refine and choose the exact result you want. More than any other travel site, we help you find the perfect flight, hotel, cruise, or rental car. After all, what good are 1000 options when you can't find the flight you want?

www.kayak.com




The corporate definition of bon voyage might not be what you expect.




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Reasonable arrival times sometimes aren't in the equation.



Kayak searches hundreds of travel sites from all over the world, provides the information to you in an easy-to-use display, and lets you refine and choose the exact result you want. More than any other travel site, we help you find the perfect flight, hotel, cruise, or rental car. After all, what good are 1000 options when you can't find the flight you want?

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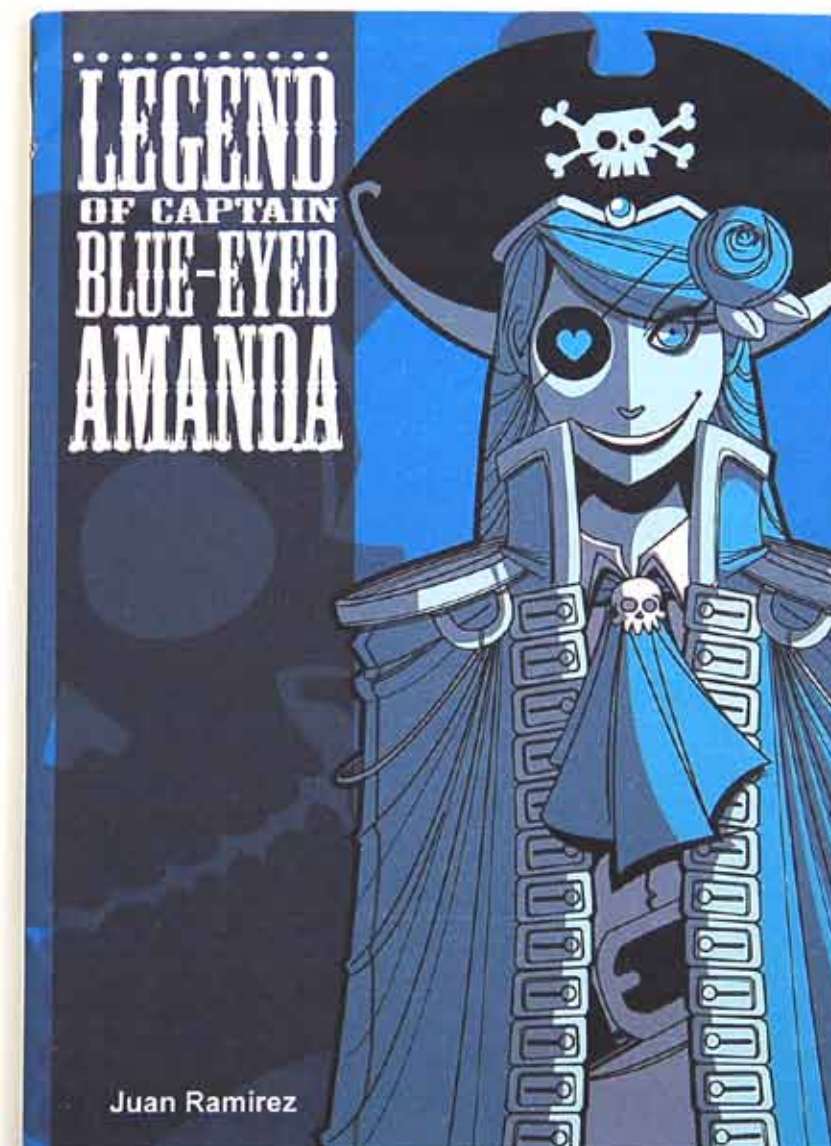
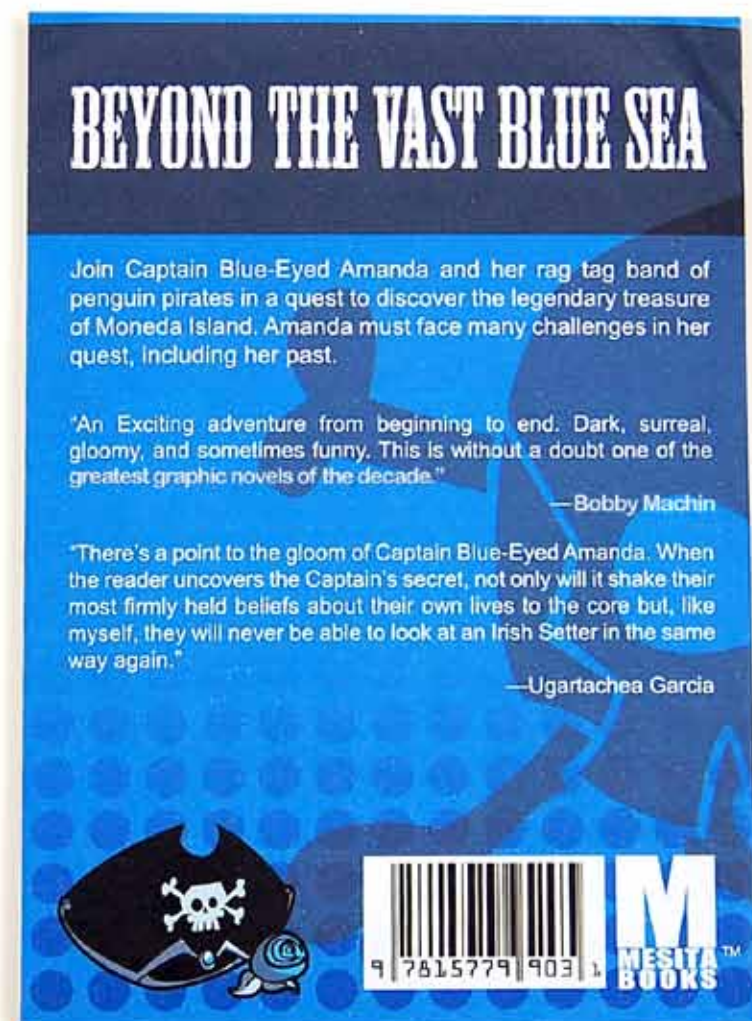


The Goal of the project was to create one page magazine advertisements for kayak.com, a website that helps clients customize every part of their travel experience.

The theme of these series of ads consists of showing a character embarking on various misadventures that were a result of his failure to choose kayak.com to help plan his travels.

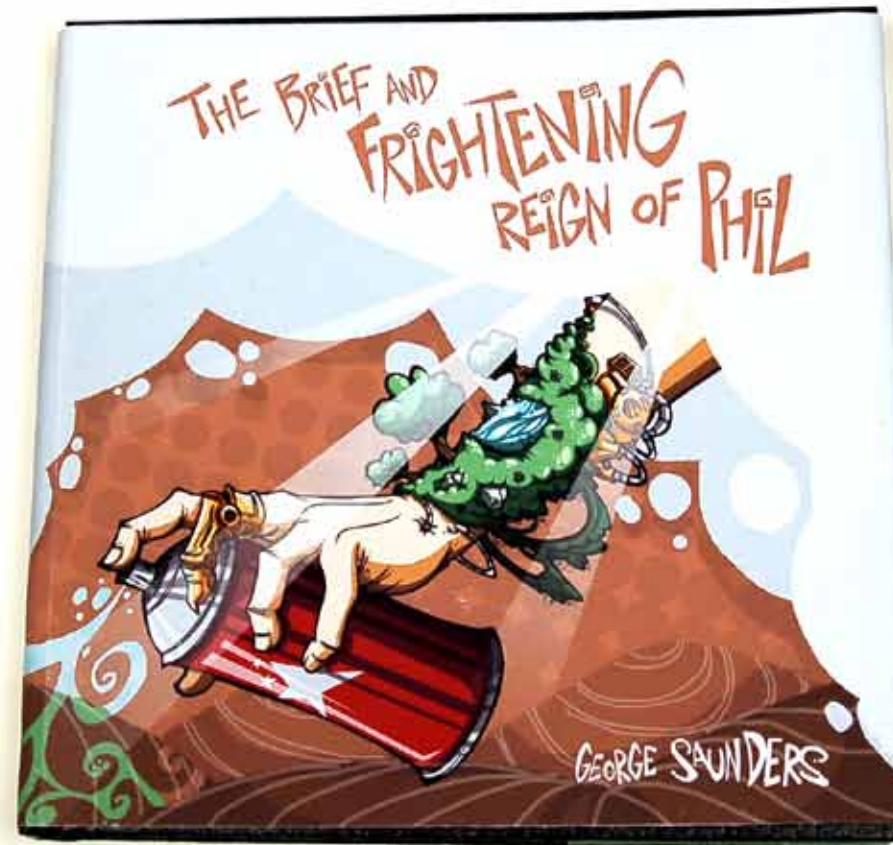
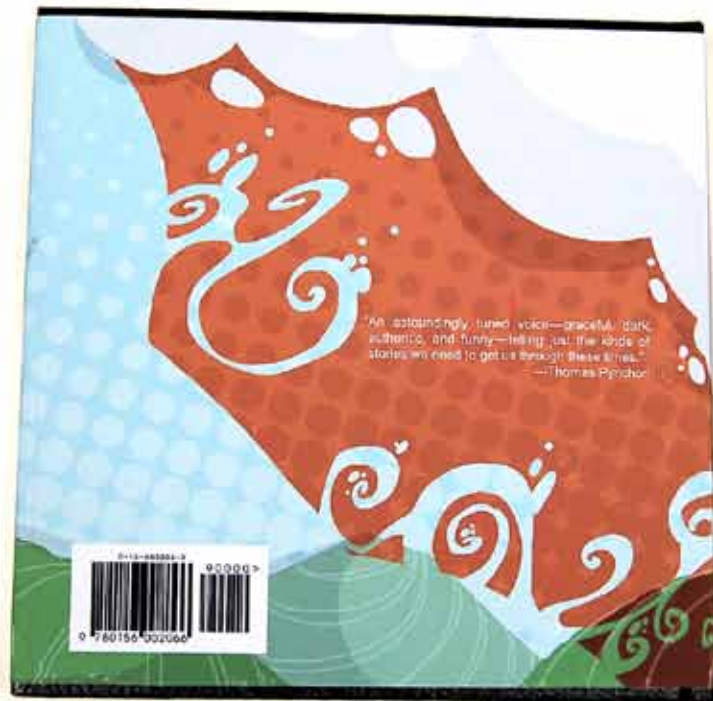


This is a mail advertisement piece made for Austin Barkitecture; an event that brings together some of the best architects to create dog houses to benefit charity. The recipients receive an envelope that contains a two sided postcard and dog architect paper dolls. The post card can be set up to act as a backdrop for the paperdolls, acting as a diorama and as an attractive desktop toy.



This is a book cover for the graphic novel *Legend of Captain Blue-Eyed Amanda*. A light hearted story of Captain Amanda and her rag-tag crew of penguin pirates.

A cool, monochromatic color palette was chosen to minimize printing costs and to reflect the color that the character is known for.

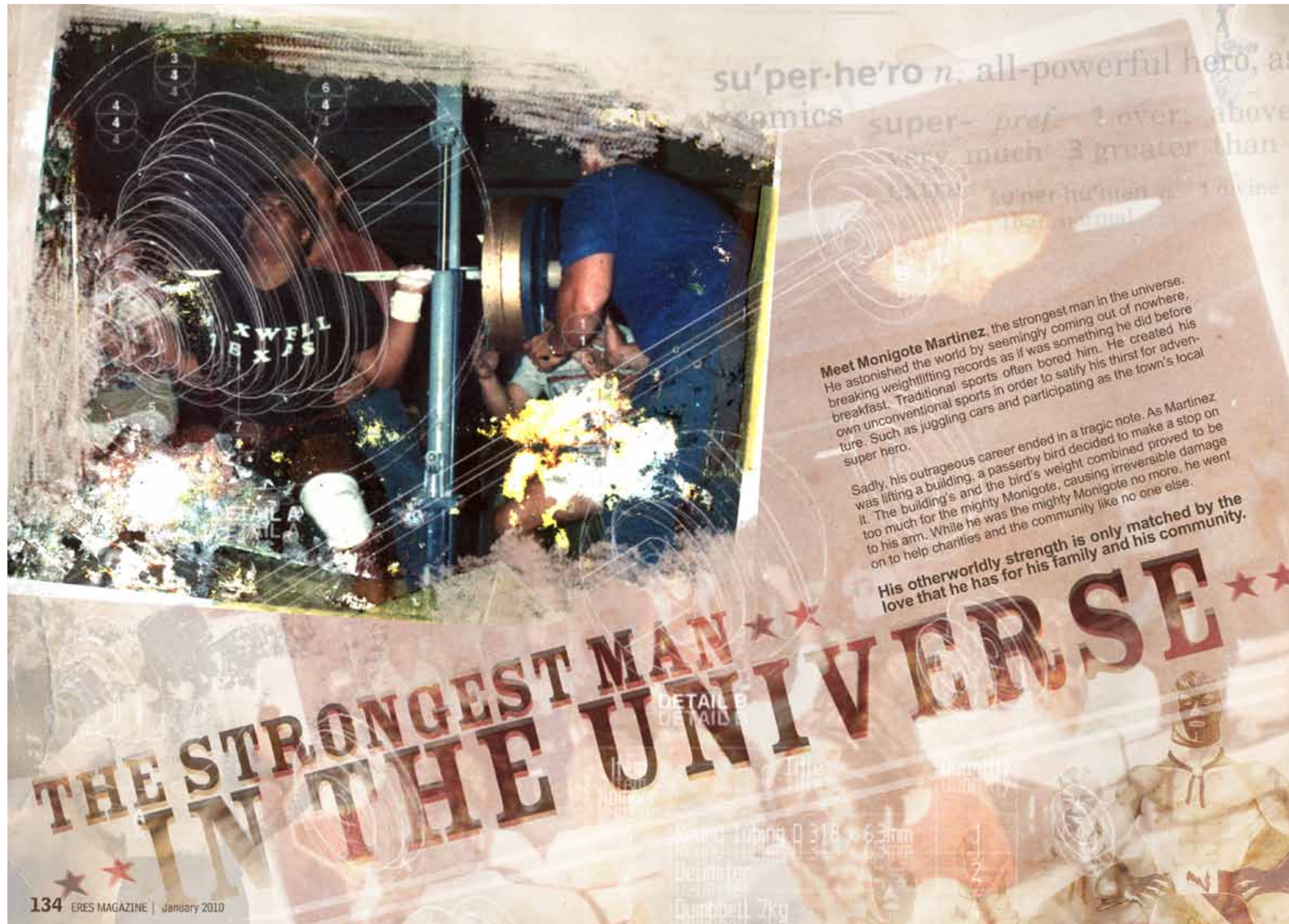


This is a cover for George Saunders's book *The Brief and Frightening Reign of Phil*. A surreal tale of fantastic characters that serves as a commentary on current Foreign Policies.

The main illustration's colorful palette, hand drawn type, and patterned shapes help reflect the whimsical nature of Saunders's writing, and gives the readers a preview of the adventures within.



This is a jewel case design for Steve Reich's *Pendulum Music*. Repetition of patterns and a soft color palette were used in order to reflect his structurally unique style of music.



The purpose of this project was to design a magazine spread and create a story by collecting random old photographs. Old textures and diagrams were also used in order to give the design more depth and a unique mood.



The aim of this project was to create a new logo for the City of Montreal. This design is centered around the Snowy Owl, the official bird of the city.



**Montreal Convention
and Visitors Bureau**
1898 Montreal Street
Montreal, Quebec, 78234
123 456 7890 Tel
123 456 7892 Fax
www.montreal.gov.ca



**Montreal Convention
and Visitors Bureau**
John Smith
Director
jsmith@montreal.gov.ca
1898 Montreal Street
Montreal, Quebec, 78234
123 456 7890 Tel
123 456 7892 Fax
www.montreal.gov.ca



These are stationery designs using the previously created logo for the city of Montreal. Elements of the logo are used to decorate the reverse side of the business cards and letterhead.

PUBLISHED WORK AND COMMISSIONS

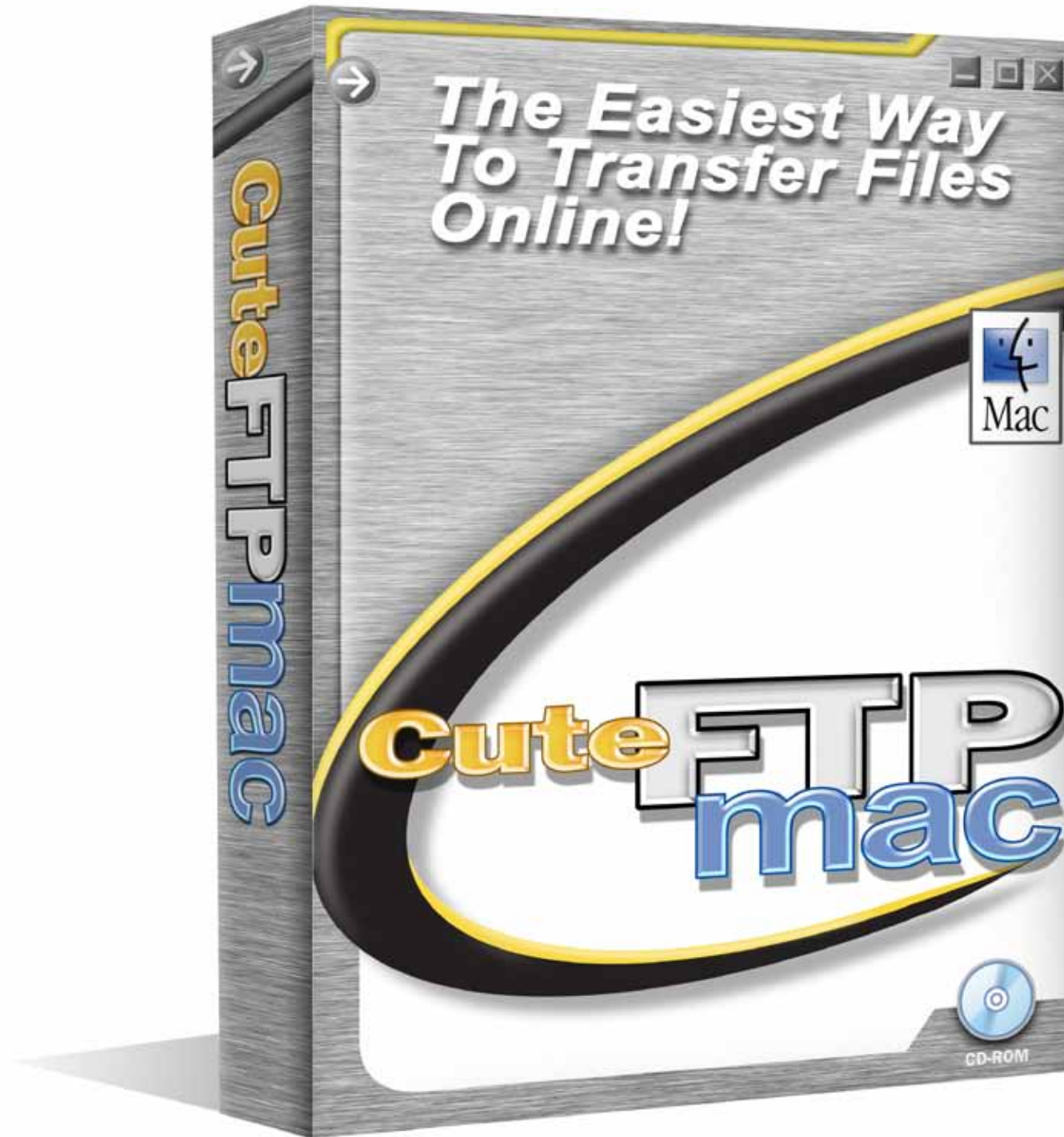
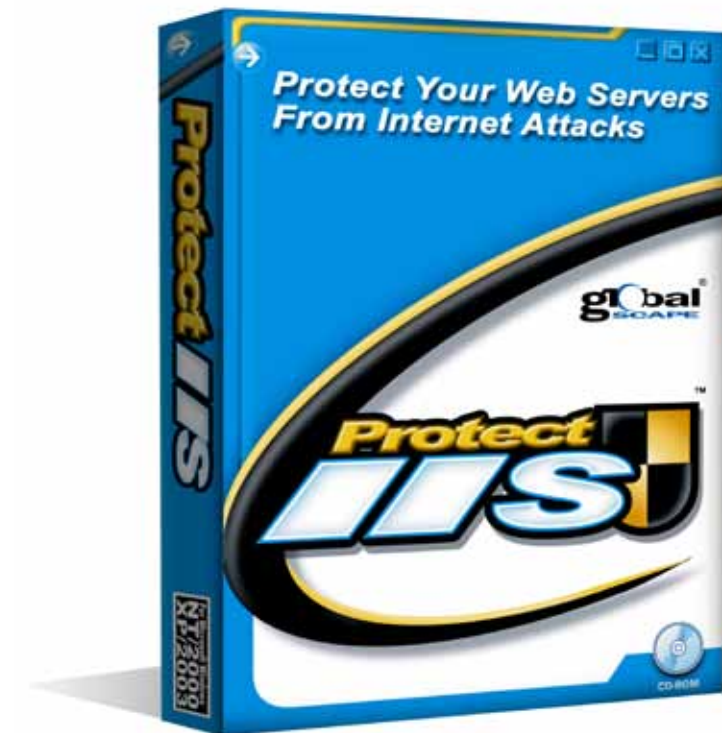




These logos were made for GlobalSCAPE.com, a company that specializes in providing clients with an array of internet software products and services.

The goal was to create new logos with a similar design to the logo of their flagship product, CuteFTP. While CuteFTP features a speeding folder to represent moving files, the design in Secure FTP Server includes a server rack, an iconic element that is associated with these hosting services.

In the case of Cute Site Builder, a gear was chosen to represent the inner workings of a web site.



In addition to logos, box designs were also made for GlobalSCAPE. The goal was again to create new product boxes with the same look and feel of the box of their flagship product, CuteFTP.

When CuteFTP was ported to Macintosh computers, the client called for a design that had a similar look and feel that was reminiscent of the style that other companies made for Apple products, such as metallic textures and "candy coated" shapes.

The goal for the Cute Site Builder and Protect IIS boxes was to create a similar design to the original CuteFTP box to reflect that it was a product of the same family.



Millions of Terabytes transferred since 1996.



These are t-shirt designs made along with other promotional materials to celebrate the 10th anniversary of GlobalSCAPE.com.

The client called for high color vector files and for a design that reflected the global nature of their services.

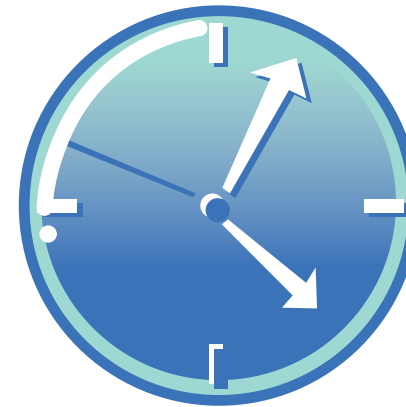
Save the Earth



Save money



Save time



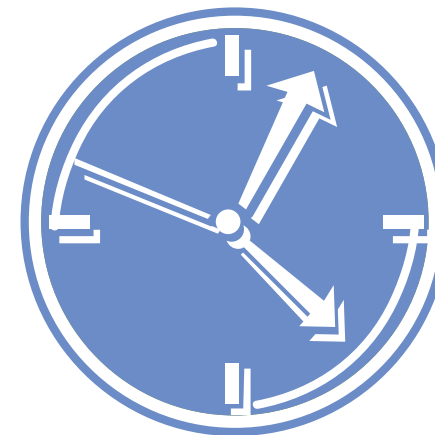
Save the Earth



Save money



Save time

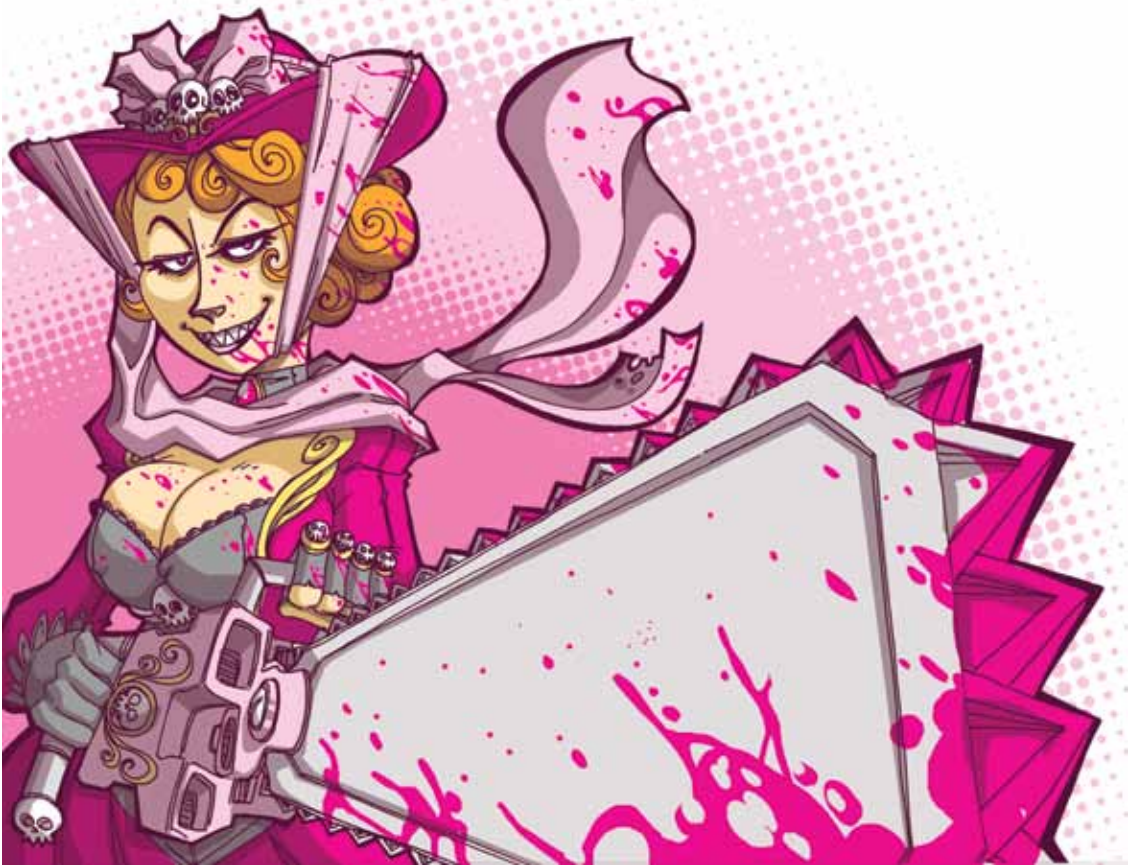


These designs were made for the company RecycleMatch.com, an Online Market for Transforming Commercial Waste Into Value.

The concept for this design was provided by the client. The goal was two versions of the same design. One in high color for use in websites and publications, and a simple four color design to be used for low cost prints, such as t-shirts.



This is a T-Shirt design created for the band Jirhaff, which covers the music genres of Jazz, Improv, Rock, Reggae, Hip-hop, and Funk Fusion. It was requested to create a design using a giraffe disk jockey along with psychedelic and tribal colors.



ARRESTED DEVELOPMENT // MATTHEW WASTELAND



PROJECT STATUS UPDATE!

TEAM BOVARY FIRES ON ALL CYLINDERS

ILLUSTRATION BY JUAN RAMIREZ

HEY ALL—IT'S BEEN A WHILE since we last did one of these, and I just wanted to give you all the bird's-eye view of where things are on the project as a whole and highlight some of the exciting things we have going on. I think it's fair to say our game adaptation of Gustave Flaubert's *Madame Bovary* is really going to knock some socks off and open some wallets this winter!

DESIGN We've been fleshing out (so to speak) some of the newer areas: Rouen now has roaming bands of Beast Leeches, which is much more exciting than the farmers in the original, and Yonville has completed its transformation into an undead-infested ghost town. Perfect—for a bloodbath!

Also, our big name Hollywood writer has been starting work on the cinematic script, and all I can say is wow! He's a true talent—I think I've mentioned this before, but his screenplay, "Sewer Man: Man from the Sewer," made it to the quarterfinals of the First Annual West Covina Scriptwriting Contest a few

years back. He's also got a pretty well-known blog. I was discussing our concept with him and he really got into the idea of re-imagining Emma as a flawed heroine with a dark past—someone who will stop at nothing to get revenge. This is where we really differentiate our game from so many others.

ART On the art front, the concept guys have been turning out some amazing stuff. I don't know if all of you have had the chance to see the new digital painting of Charles Bovary—just look for the thirty-foot tall beast dripping with slime and made out of the corpses of farm animals. Holy moley, is it sweet! Also be sure to check out the twelve-headed hydra thing (I think its name is Leon) and the disgustingly detailed tentacles on Rodolphe. We also got in brand-new models for the chaingun, the minigun, and the automatic grenade launcher from our outsourcing partners—they're really shiny!

And be sure to stop by the cinematics department for a sneak peek at the

opening movie, too. This is being rendered for us by a fantastic, genuine Hollywood special effects company. I don't want to spoil too much, but let's just say these guys are real pros: they even do that radial blur effect when the monsters roar at the camera, to make it that much more powerful-feeling! Also that wicked awesome speed up/slow down thing when the action gets intense. You can never get enough of that!

AUDIO That reminds me, our composer has just come back from Europe where he recorded the Philharmonic Boys Choir of Prague—I've only heard an early version, but it sounds incredible, really epic. It was just like that music in *Star Wars: Episode One: The Phantom Menace*. You know, the piece that goes "da-da-dadada, da-da-dadada" over and over again? Very sweet, and I can't wait to hear it once it's finished and he's laid the power guitar riffs on top.

Casting continues apace as well. We've been spending a lot of time looking for just the right porn star to be Emma Bovary. We don't

want just any porn star, of course—so we've been asking them all if they play video games. So far they've all said yes, so I think the next step will be to ask them what their favorite games are. I certainly wouldn't want a porn star who only plays BEJEWELED to be in our game and I think you all agree.

MARKETING I've been working closely with marketing to make sure they really get the concept behind the game so they can sell our work. They really keyed off the no-holds-barred, edgy tack we've been taking with the material, and have been working on tactics designed to emphasize the dark, gritty world of nineteenth century France and the visceral feel of Madame Bovary's deadly arsenal.

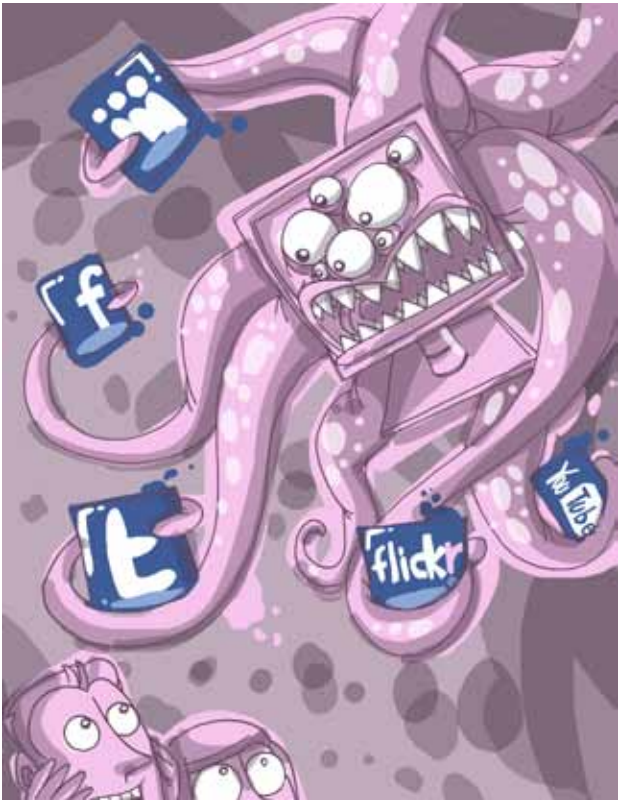
They're putting the finishing touches on a new campaign tentatively titled "Cheer on Your Spouse to Win," where submitting proof of adultery nets you the chance to win a swank Madame Bovary t-shirt, and another centering around racking up life-crushing amounts of debt.

Tying in with that, we've also been working an ultra-rare limited "Entitlement Edition" of the game. The MSRP isn't decided yet but we're aiming for something reasonable that gamers can afford—we're thinking in the realm of \$469.99—which will come in a hand-finished PVC box shaped like a carriage. It'll include an art book, a making-of DVD and some very real-looking "arsenic pills" in a fancy bottle so that our most hardcore fans can "commit suicide!"

KEEP ON ROCKIN' >> Well, that about sums it up. Our game is seriously poised to turn some heads and rack up the sales when it hits store shelves. Let's take a moment to pat ourselves on the back for the great work we've done so far—and join me in thanking our parent company for having the courage and vision to take some risk on a brand-new IP! 🎮

MATTHEW WASTELAND writes about games and game development at his blog, *Magical Wasteland* (www.magicalwasteland.com).

Illustrations done for *Game Developer Magazine*. The illustrations accompany articles ranging from parody to intricate themes of the gaming industry.



OPINIONS

Apr 15 2009

Opinions Contact - staropinion@txstate.edu

The University Star

the main point.

Biking Benefits

The world's current cycle of automobile pollution must come to an end.

The solution to the problem lies in another type of cycle—a bicycle. Bike to School Day happened on April 2, and while the event is a great way to raise awareness of alternatives to driving, the message of the occasion should not be something only thought of on the first Thursday of April.

According to an article in the April 7 issue of The University Star, Matt Akins, Texas State alumnus, helped plan Bike to

School Day.

“The event helps give tools to people and keep bicycling in the community,” Akins said. “The more bikes and fewer cars, the better our community will be. We are a car culture. We are far too dependent on personal automobiles as a way of transportation.” It seems Americans are beginning to get the message the “car culture” needs to change.

According to an article from August 2008 on the Christian Science Monitor Web site, Americans drove 12.2 miles less in June 2008 than they did in June

2007. This was a result of gas prices reaching a record \$3.73 per gallon. The economic benefits of cutting back on driving are clear, but it is important these decisions are based on the environment and not on pocketbooks. Since June, gas prices have been nearly cut in half. In December, the national average dipped below \$1.80 per gallon. It could be tempting to jump back in the driver’s seat and rev the engine.

Driving is certainly lighter on the wallet, but there is still a price to be paid. San Marcos is not as expansive as neighboring cities like Austin

and San Antonio, so there is no reason why a car has to be a student’s primary means of transportation.

According to an article in the March 4 issue of The University Star, the Bike Cave rents tools to students for \$8 an hour or allows them to volunteer for an hour to cover the cost of their own projects. Students who do not have time to begin a new bike project can also purchase bikes at the Cave.

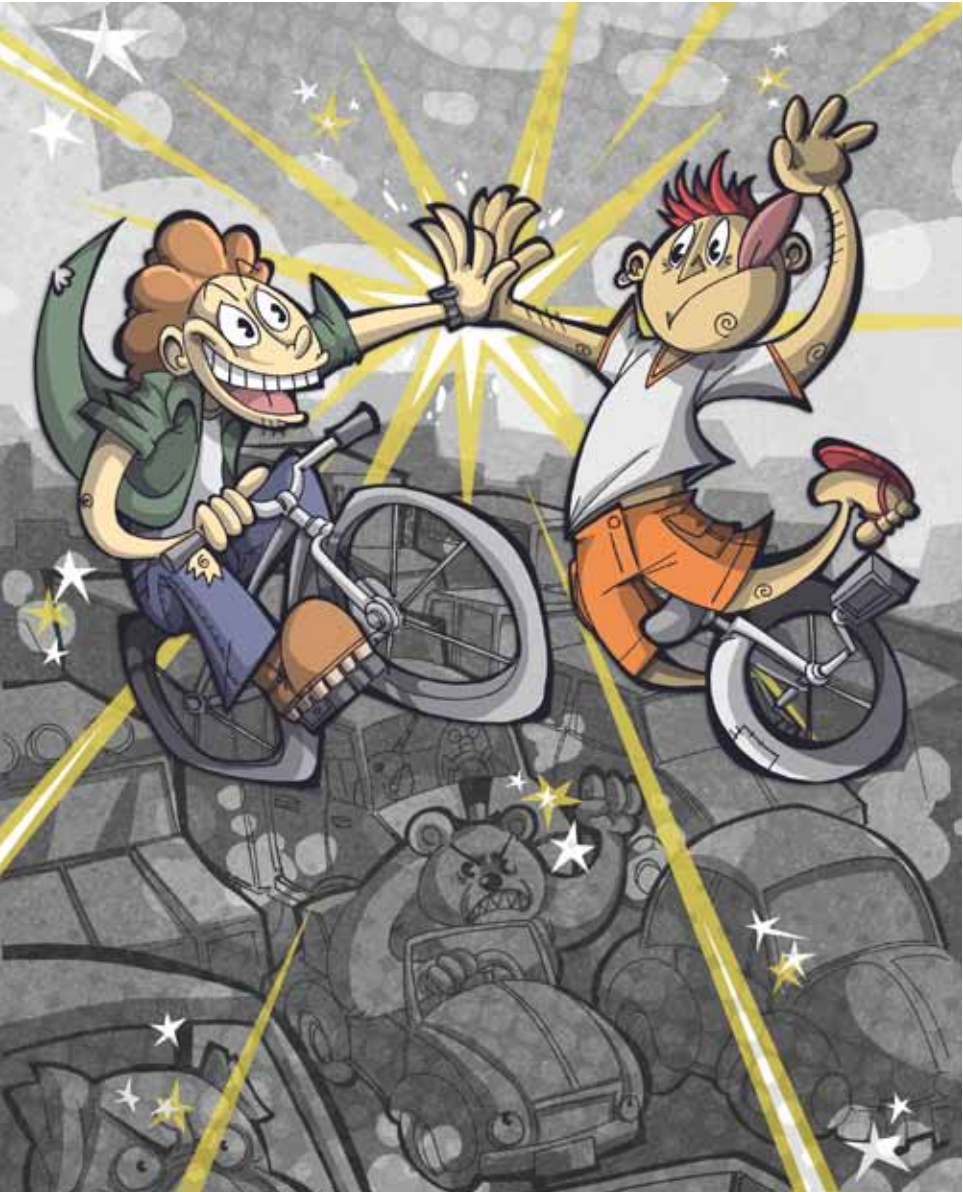
The world’s supply of fossil fuels is finite, yet people who know this will, in the same breath, begin walking about how

What’s your opinion?

Send your thoughts to staropinion@txstate.edu. Remember to keep it between 400 and 500 words.

great their new H1 Hummer is. It is time for actions to match words and beliefs.

The Main Point is the opinion of the newspaper’s editorial board. Columns are the opinions of the writer and do not necessarily reflect the opinions of the full staff. Texas State University-San Marcos Student Media, the School of Journalism and Mass Communication or Texas State University-San Marcos.



Illustrations done for *University Star's* Opinions column. The illustrations often portray a humorous side to the many happenings of Texas State University.



Buzón sexual

PREGÚNTALE A LUIS

1. Me excitan mucho los pies de las mujeres, ¿es normal?

Hay varios asuntos que tratar en tu pregunta: primero, la palabra 'normal' es un concepto que nos hace ver las cosas blanco o negro, bueno o malo. Originalmente, si estudiaste estadística, lo 'normal' es todo un espectro de algo que vemos sin poner calificativos. En términos médicos, una temperatura corporal 'normal' es sana, y si se pasa de un número específico, se habla de enfermedad. Por eso, en sexología evitamos utilizar la palabra, porque no nos ayuda a saber claramente cuáles son los límites para que tú mismo los identifiques y respetes. Ahora bien, ¿cuáles son esos límites? Te ofrezco una forma sencilla que puede servirte para casi todas tus decisiones sexuales, y muchos aspectos de tu vida.

1) ¿Ese aspecto de la sexualidad te hace daño físico, emocional o psicológico? En este caso, mientras no sea una obsesión exclusiva que te impida tener una vida balanceada, la afición a los pies no hace daño.

2) ¿Le hace daño o afecta a tu pareja? Aquí sería si estás forzando o manipulando a que te enseñen los pies, aunque tu pareja no quiera. Recuerda que atrás de los pies, los ojos o los pechos, hay un corazón, una persona.

3) ¿Le hace daño o afecta a terceros? Si ésta o cualquier actividad sexual se realiza a la vista de gente que se siente incómoda o molesta, son cosas que se hacen en privado.

Hay muchos tipos de aficiones sexuales. Antes se les llamó perversiones (porque no conducían a la reproducción dentro del matrimonio) o parafilias, que alude a aspectos médicos, pero los mejores términos son variantes o expresiones comportamentales de la sexualidad. Ahora sí te puedo contestar: sí, a mucha gente le gustan los pies, y mientras no forces o lastimes a nadie, disfruta de tu sexualidad.

2. Tengo 15 años, ¿cómo le hago para tener vello en el pecho y el ombligo?

Esto es asunto de genética y de suerte, como tu estatura, color de ojos o tamaño del pene. A tu edad todavía falta que te desarrolles, y no hay una edad específica para saber cuándo empiezan los cambios (puede ser, para los hombres, desde los 11 a los 15 años) y cuándo terminan (entrados en los 20). Pero de por sí son lentos y ningún remedio casero lo cambia. Ahora bien, si te preocupa si vas a gustarle a las chavas, hay quienes prefieren gente más lampiña y otras más velluda, pero es sólo una de muchas características de las personas. Únicamente en casos extremos de problemas de crecimiento se recurre a hormonas, con estricta supervisión médica.

Visita www.elmarisabierto.com. Librería especializada en sexualidad. El Armario Alberto. Agustín Melgar 25, Colonia Condesa. C.P. 06140, México, D.F., MÉXICO.
Tel. (01) 52 86 08 95. Fax (01) 55 53 29 69.
Miembro de la Federación Mexicana de Educación Sexual y Sexología (FEMESS) y de la Red Democracia y Sexualidad (DEMYSOX) www.demysox.org.mx.
Miembro de la Asociación Mundial de Sexología WAS.

En materia sexual,
siempre sé responsable
y acude a tu médico.

Illustrations made for *ERES*, a celebrity magazine published in the United States and Mexico. The illustrations appeared in the column *Buzon Sexual*, which answered reader's mail regarding sex education.